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SIXTH SEMESTER B.Sc. DEGREE EXAMINATION, MARCH 2019

(CUCBCSS)

Computer Science

BCS 6B 14—COMPUTER NETWORKS	5
Time: Three Hours	Maximum : 80 Marks
I. Answer all questions. Each question carries 1 mark:	
1 The data link layer takes the packets from network into ———— for transmission.	layer and encapsulates them
2 CRC stands for ———.	
3 An interconnected collection of piconets are called ———	
4 ——— are specialized forums in which user with a messages.	common interest can exchange
5 ———— layer in OSI model is responsible for the information transmitted.	syntax and semantics of the
6 ———— is the set of techniques that allows the simulta signals across a single data link.	aneous transmission of multiple
7 If the physical links are limited to a pair of nodes it is said	l to be
8 The part of e-mail system which is responsible for called ————.	manipulating mailboxes is
9 routing algorithm uses Hello packets to lear	n about the neighbours.
10 End to end connectivity is provided from host to host in —	layer.
	$(10 \times 1 = 10 \text{ marks})$
II. Answer all questions. Each question carries 2 marks:	
11 What are the criteria necessary for an effective and efficient	ent network?
12 What are the key design issues of a computer Network?	
13 What are the responsibilities of Data Link Layer?	
14 Differentiate gateway and router.	
15 What do you mean by Character stuffing?	
	$(5 \times 2 = 10 \text{ marks})$

- III. Answer any five questions. Each question carries 4 marks:
 - 16 Differentiate CSMA/CD and CSMA/CA.
 - 17 Explain the network hardware in detail.
 - 18 Define blocking in a switched network.
 - 19 How is a repeater different from an amplifier?
 - 20 Explain Dijkstra's algorithm.
 - 21 Discuss the concept of redundancy in error detection and correction.
 - 22 What is the difference between network layer delivery and transport layer delivery?
 - 23 What do you mean by remote logging?

 $(5 \times 4 = 20 \text{ marks})$

- IV. Answer any five questions. Each question carries 8 marks:
 - 24 Explain the different transmission mediums used in networks.
 - 25 Discuss open loop and closed loop congestion control.
 - 26 Explain the various random access protocols in detail.
 - 27 Explain different error control mechanisms used in networks.
 - 28 Discuss different random access methods in detail.
 - 29 Discuss the architecture and services of electronic mail.
 - 30 Explain Cryptography and its categories in detail.
 - 31 Explain the following protocols:
 - a) UDP b) TCP c) SCTP.

 $(5 \times 8 = 40 \text{ marks})$