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# FIFTH SEMESTER B.Sc. DEGREE EXAMINATION, NOVEMBER 2018

(CUCBCSS-UG)

Computer Science

### BCS 5B 11-PRINCIPLES OF SOFTWARE ENGINEERING

	BCS 5B 11—PRINCIPLES C	F SC	FIWARE ENGINEERING				
Time : Thr	ee Hours		Maximum : 80 Marks				
	P	art A					
	Answer & Each question						
1. Whi	ich is not a requirements elicitation tec	hniqu	e?				
	a) Interviews.	(b)	The use case approach.				
(	c) FAST.	(d)	Data flow diagram.				
2. CAS	E tool is ———.						
(	a) Computer Aided software enginee	Computer Aided software engineering.					
(1	o) Component Aided software engine	Component Aided software engineering.					
(	c) Constructive Aided software engin	ieerir	ng.				
(6	(d) Computer Analysis software engineering.						
3. Outo	ome of requirement specification is:						
(а	) Design document.	(b)	Software requirement specification.				
(0	e) Text document.	(d)	None of these.				
4. Whic	h is not a characteristic of good SRS	?					
(a	) Correct.	(b)	Complete.				
(c		(d)	Brief.				
5. The r	elationship between data elements in	ı a m	odule is called				

6. \_\_\_\_ are used to quantify the attributes of software development process and environment.

7. A design notation used for representing function oriented design is \_\_\_\_\_\_.

8. Level 0 DFD is similar to -----

9. The primary characteristic of a good design is low cohesion and high coupling. (True or False)

10. A program can have more than one linearly independent path. (True or False).

 $(10 \times 1 = 10 \text{ marks})$ 

Turn over

#### Part B

## Answer all questions. Each question carries 2 marks.

- 11. Define software Engineering.
- 12. Differentiate between product metrics and process metrics.
- 13. What are decision tables?
- 14. What is the difference between a flowchart and a structure chart?
- 15. What is the primary goal of coding phase?

 $(5 \times 2 = 10 \text{ marks})$ 

#### Part C

# Answer any five questions. Each question carries 4 marks.

- 16. Explain the three entities that repeatedly occur in software engineering.
- 17. Explain the limitations of waterfall model.
- 18. Explain the different phases of project management process.
- 19. What is SRS? Explain the need for SRS.
- 20. What is prototyping in problem analysis? What are the various approaches in prototyping?
- 21. What is functional modeling in OOD?
- 22. What are the different types of modules used in a structure chart?
- 23. What is test plan? What are its components?

 $(5 \times 4 = 20 \text{ marks})$ 

#### Part D

# Answer any five questions. Each question carries 8 marks.

- 24. Explain the various phases in the software development process.
- 25. With the help of a diagram explain the spiral model.
- 26. Explain the structured design methodology for developing system designs.
- 27. What is functional testing? Explain the various techniques used to select test cases.
- 28. Explain the needs for software requirement specification.
- 29. How a detailed design is different from system design? Explain.
- 30. What is the fundamental objective of a process? Explain the important characteristics of a software process.
- 31. Write notes on:
  - (a) Unified Modeling language.
  - (b) Critical Design review.
  - (c) Consistency checks.

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 $(5 \times 8 = 40 \text{ mark})$